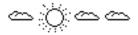
Strategic Fantasy Games of Australia presents

Middle-earth Play-By-Mail^{em} Third Age, circa 2950



GAME # 2



Woodmen

Victory points : 0 Victory Conditions :

To hold at game end the population center of Ursh Lanna at 3319.

To terminate 10 characters by personal challenge or by assassination.

To hold at game end the artifact: Daeron's Rapier #132.

To hold at game end the artifact: Romoquenáro #82.

To hold at game end the population center of Ashkiri at 3220.

Your account balance is low! Send funds now! Your account balance is too low to run more turns!

Internet W2P1J_Edwards(M_P)
John Edwards

113 The Parkway Bradbury, NSW. 2560 Game # : 2
Player # : 1
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 2759
Special Service : YES
[Keep \$8+ on account]

Woodmen (A Free People)

Season : Spring

RELATIONS WITH OTHER NATIONS

Northmen Silvan Elves Dwarves Witch-king Cloud Lord	: Tolerated : Tolerated : Tolerated : Disliked : Disliked	Riders of Rohan Northern Gondor Sinda Elves Dragon Lord Blind Sorcerer	: Tolerated : Tolerated : Tolerated : Disliked : Disliked	Dúnadan Rangers Southern Gondor Noldo Elves Dog Lord Ice King	: Tolerated : Tolerated : Tolerated : Disliked : Disliked
				_	
Quiet Avenger	: Disliked	Fire King	: Disliked	Long Rider	: Disliked
Dark Lieutenants	: Disliked	Corsairs	: Neutral	Rhûn Easterlings	: Neutral
Dunlendings	: Neutral	White Wizard	: Neutral	Khand Easterlings	: Neutral

Dark Lieutenants Dunlendings	: Disliked : Neutral	Corsairs White Wiz	ard	: Neutral : Neutral		Rhûn Easterlings : Neutra Khand Easterlings : Neutra					
POPULATION CENTERS											
Buhr Widufiras (Ca	pital) Location	ı: @ 2711 in	Mixed E	Forest Clin	mate is M	ild					
Size : Major Town	Fortifications	Fort Lo	yalty :	75 Docks	: None	Hidden ? : No	Sie	ged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	0	0	0	0	503	96	0	0			
Current stores	0	0	0	0	503	96	0	-			
A small army bearin	g the banner of	the Woodmen u	ınder Caj	ptain Beorab	orn is he	ere.					
Carrock	Location	ı: @ 2609 in	Open Pl	lains Clima	ate is Co	ol					
Size : Village	Fortifications	: None Lo	yalty:	40 Docks	: None	Hidden ? : YE	S Sie	ged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	211	0	0	0	557	0	13	0			
Current stores	211	0	0	0	557	0	13	_			
Maethelburg	Location	n : @ 2508 in	Open Pl	lains Clima	ate is Co	ol					
Size : Major Town			_				Sie	ged ? : No			
Surplus Product			Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production		0	0	0	330	0	19	0			
Current stores	74	0	0	0	330	0	19	_			
A small army bearing	g the banner of	the Woodmen u	ınder Caj	ptain Grimbe	orn is he	ere.					
Sairthéod		ı: @ 2712 in									
Size : Camp				30 Docks		Hidden ? : No		ged ? : No			
Surplus Product	Leather		Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production		0	0	0	594	351	0	0			
Current stores	0	0	0	0	594	351	0	_			
Sarn Lothduin	Location	n : @ 2613 in	Open Pl	lains Clima	ate is Mi	ld					
Size : Camp	Fortifications	: None Lo	yalty:	30 Docks	: None	Hidden ? : No	Sie	ged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold			
Expected production	486	0	0	0	225	0	81	0			
Current ateres	106	0	0	0	225	0	0.1				

Dize · Camp	rortifications	• 110116	поуатсу	• 50 DOCKS	· NOTIE	maden : •	140	predea: . M
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	486	0	0	0	225	0	81	0
Current stores	486	0	0	0	225	0	81	-

ARMIES AND NAVIES

Army Commander : Captain Beoraborn	Location :	@ 2711 in M	lixed For	rest Cl:	imate is M:	ild	
Army morale : 40 Warships : 0	Transports	: 0 (1)	Trav	vel mode	: Normal		
Troops		Training	Weapon	Armor #	Troops	Troop	Type
Beorning footmen w/battle axes		50	30	10	100	Heavy	Infantry
Beorning footmen w/hand axes		50	30	10	100	Light	Infantry
Baggage Train Leather B:	ronze	Steel		Mithril			
Weapons -	0	0		0			
Armor 0	0	0		0			
Food 440							
War machines 0							
The Major Town/Fort of Buhr Widufira	as flying the	flag of the	Woodmer	n is here	•		

Army Commander : Captain Grimbeorn Location : @ 2508 in Open Plains Climate is Cool

Army morale: 40 Warships: 0 Transports: 0 (1) Travel mode: Normal

Beorning footmen w/hand axes
Baggage Train Leather Bronze
Weapons -Training Weapon Armor # Troops Troop Type 50 30 10 100 Light Infantry Steel Mithril -0 0 0 0 Armor 0 0 Ω 220 Food War machines 0

The Major Town/Fort of Maethelburg flying the flag of the Woodmen is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	24101	5000	2000
Purchase at market price/unit	8	14	15	105	3	11	21
Sell to market price/unit	5	9	10	69	2	7	14

MISCELLANEOUS

Maintenance Costs expected ne	ext turn	are:	Totals for Nation:	Stores	Production
7	000		Tackbass	771	771
Armies/Navies :	800		Leather	771	771
Pop Centers :	2000		Bronze	0	0
Characters :	8200		Steel	0	0
			Mithril	0	0
Total :	11000		Food	2209	2209
			Timber	447	447
Current Tax rate	:	40%	Mounts	113	113
Revenue expected next	turn :	7000 (-4000)			
Current Gold reserve	:	34000			

Ritual character terminations: 0

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

None

You have hidden the following additional artifacts:

None

NATION MESSAGES

```
Reports suggest the presence of holdings/forces of the Silvan Elves at 2608. Reports suggest the presence of holdings/forces of the Silvan Elves at 2908. Reports suggest the presence of holdings/forces of the Dragon Lord at 2409. Reports suggest the presence of holdings/forces of the Silvan Elves at 2709. Reports suggest the presence of holdings/forces of the Northmen at 3109. Reports suggest the presence of holdings/forces of the Sinda Elves at 2514. Reports suggest the presence of holdings/forces of the Dragon Lord at 2715. Reports suggest the presence of holdings/forces of the Silvan Elves at 2915. Reports suggest the presence of holdings/forces of the Long Rider at 3017.
```

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? SFGA will credit you with a free turn for each NEW SFGA player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: \$9.50, new player registrations are: \$35.00

ADDRESS CHANGES - Because of the large number of address changes that are made at this time of year, and in order to insure your turns arrive on time, we ask that you notify us of changes in any and all games you are in, and also whether these changes are temporary and if so, for how long.

HOLIDAY MAIL - Because of the slowdown in mail delivery during the 2 weeks directly following holidays, we recommend that you mail your turns off as soon as possible during these times. This will reduce the number of you experiencing late turns.

Standby positions

Dear players, in an effort to secure faster replacement of inactive positions, SFGA is now posting the positions that are available for 'standby' replacement. If anyone is interested in acquiring a standby position listed below (or want to check the current list of standby positions), please give SFGA a call as soon as possible. Our phone number is (051) 276977 and our phone hours are between 5pm - 9pm EST, Monday through Friday. Contact us quickly as they may go fast. We will, of course, continue our efforts to contact players on our standby lists, but we hope that by making our position needs known to all players that we will be able to restore those positions to active status more quickly. So, if you are interested in playing that hard-to-get position, or want to try your newest strategy with a tough position, then now is your chance!! Remember, a standby position comes with 3 free turns and a copy of the initial information sheet, so there is nothing to risk and everything to gain - another fun game and many new friends!! Hopefully, our combined efforts to find replacements more quickly will ensure that Middle-earth PBM stays the best PBM game for many years to come.

Current 1650 positions available: Nil
Current 2950 positions available: Nil

New Game positions

Dear Players, in an effort to facilitate the start of new games, we will try to post some listings here of ME-PBM games that are currently filling, and some idea of the positions prefered for those games to start soonest. So, if you have been waiting to start a new game, now is the chance to get started soon!

Special rate! For 1-week All-Email games, the turn fee has been reduced to only \$7.00 #per turn. Several games are filling below, so now is the perfect time to try one of #these fast-paced games!

ME-PBM 1650

2-week game: Game 12 - Neutral, FP and DS positions needed.

1-week All-Email game: Game 11 - All positions accepted.

ME-PBM 2950

2-week game: Game 2 - Neutrals needed - Start-up turns will probably be sent out 3rd week in March.

1-week Team All-Email game: All positions accepted.

ORDERS GIVEN

None

Beneoracer

Ranks

: Command 30 Agent 10 Health 100 Stealth 15 Emissary 0

Challenge 31

Mage 0

Artifacts : None

Spells (+0) : None

He is currently in the Open Plains at 2613. The Camp of Sarn Lothduin flying the flag of the Woodmen is here.

Ranks

: Command 40 Health 100 Agent 10 Stealth 15 Emissary 0 Mage 10

Challenge 44

Artifacts

Spells (+0) : #310 Major Return(50)

He commands an army in the Mixed Forest at 2711. The Major Town/Fort of Buhr Widufiras flying the flag of the Woodmen is here.

Ranks

: Command 40 Health 100 Stealth 15

Agent 20

Mage 10 Emissary 0

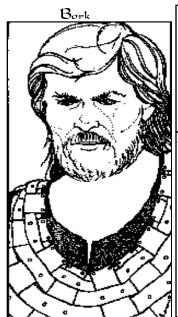
Challenge 46

Artifacts : None

Spells (+0) : #304 Fast Stride(78)

He is currently in the Open Plains at 2609. The Village of Carrock flying the flag of the Woodmen is here.





Ranks : Command 20 Agent 0 Emissary 20 Mage 0 Health 100 Stealth 15 Challenge 22

Artifacts : None

Spells (+0) : None

He is currently in the Mixed Forest at 2712. The Camp of Sairthéod flying the flag of the Woodmen is here.



Ranks : Command 30 Agent 0 Emissary 20 Mage 0 Health 100 Stealth 15 Challenge 32

Artifacts : None

Spells (+0) : None



He is currently in the Mixed Forest at 2711. The Major Town/Fort of Buhr Widufiras flying the flag of the Woodmen is here.



Ranks : Command 20 Agent 0 Emissary 20 Mage 0 Health 100 Stealth 15 Challenge 42+

Artifacts : None

Spells (+0) : None



Braega has a special ability. He has a bonus of 20 to his Personal Challenge rank. He is currently in the Mixed Forest at 2711. The Major Town/Fort of Buhr Widufiras flying the flag of the Woodmen is here.

Grimbeorn



Ranks : Command 40 Agent 20 Emissary 0 Mage 0

Health 100 Stealth 15 Challenge 43

Artifacts : None

Spells (+0) : None

He commands an army in the Open Plains at 2508. The Major Town/Fort of Maethelburg flying the flag of the Woodmen is here.

Waulfa

Ranks

: Command 30

Agent 10

Emissary 0 Mage 10

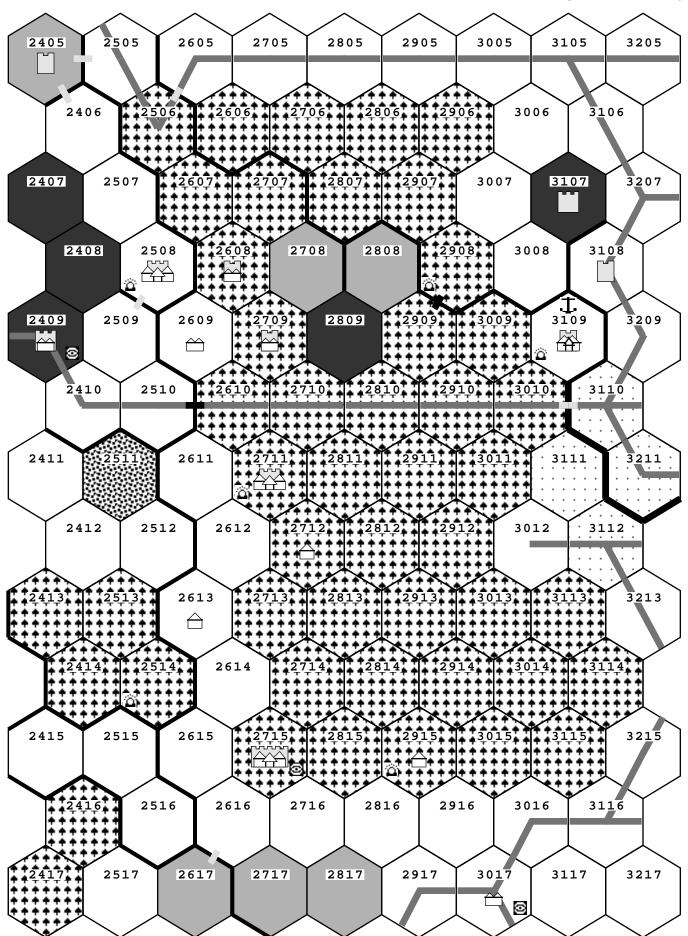
Health 100 Stealth 0 Challenge 34

Artifacts : None

Spells (+0) : #6 Greater Heal(50)



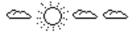
He is currently in the Open Plains at 2508. The Major Town/Fort of Maethelburg flying the flag of the Woodmen is here.



Strategic Fantasy Games of Australia Middle-earth Play-By-Mailtm Third Age, circa 2950

Woodmen

TURNSHEET



Game # 2



John Edwards

113 The Parkway Bradbury, NSW. 2560 Game # : 2
Player # : 1
Turn # : 1
Security # : 2759

Return this turnsheet before April 4 1997

To SFGA, PO Box 351, Newborough, Vic. 3825 Voice: (03) 51 276977 Email: SFGA@ml50.aone.net.au Fax: (03) 51 271037

Alias			Emergency Daytime Phone #:	_
Beneoracer		(ID: beneo)	@ 2613 Command Agent	
Order ->	# Code _	Type	Order -> # Code	Type
Required			Required	
Information			Information	
Beoraborn		(ID: beora)	@ 2711 Command Agent Mage	
Order ->	# Code _	Туре	Order -> # Code	Type
Required			Required	
Information			Information	
Beorn		(ID: beorn)	@ 2609 Command Agent Mage	
Order ->	# Code _	Туре	Order -> # Code	Type
Required			Required	
Information			Information	

Bork	(ID: bork) @ 2712 Command Emissary
Order ->	# Code Type Order -> # Code Type
Required	Required
Information	Information
Bornbeneor	(ID: bornb) @ 2711 Command Emissary
	# Code Type Order -> # Code Type
Required	
Information	Information
	<u> </u>
5	(TD heavy) 0 0011 Games 1 Delances
Braega Order ->	(ID: braeg) @ 2711 Command Emissary
order ->	# Code Type Order -> # Code Type
Required	Required
Information	Information
Grimbeorn	(ID: grimb) @ 2508 Command Agent
	# Code Type Order -> # Code Type
Required	
Information	Information
1111011110111	
	
Waulfa	(ID: waulf) @ 2508 Command Agent Mage
Order ->	# Code Type Order -> # Code Type
Required	Required
Information	Information

How did you hear?

Now did you hear about your game?	
skip this if you are currently in a ME-PBM game)
Magazine ad	
If yes, then which magazine?	
A friend	
If yes, then who?	
Other (specify)	

Special Service

If you wish special service, please circle YES. For details, see House Rules and Procedures. Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact SFGA if you have any questions.

YES NO
If "YES", can you provide SFGA with a contact phone number
[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, SFGA has need to contact players regarding game actions, turnsheet reception problems, etc...
For SFGA to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings: [Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!