

Strategic Fantasy Games of Australia  
presents

# Middle-earth Play-By-Mail™

## Third Age, circa 2950



GAME # 2



**Silvan Elves**

Victory points : 0  
Victory Conditions :

To acquire 10 additional artifacts (15) of any alignment.  
To see to the termination of Golasgil by any means whatsoever.  
To hold at game end the population center of Dunlostir at 2220.  
To see to the termination of Anglach by any means whatsoever.  
To hold at game end the population center of Lest at 4017.

Your account balance is low! Send funds now!  
Your account balance is too low to run more turns!

Internet W2P5M\_Peters  
Michael Peters

6 Tallowood Crescent  
Bradbury, NSW. 2560

Game #	:	2
Player #	:	5
Turn #	:	0
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	8962
Special Service	:	YES
[Keep \$8+ on account]		

# Silvan Elves

(A Free People)

Season : Spring

## RELATIONS WITH OTHER NATIONS

Woodmen	: Tolerated	Northmen	: Tolerated	Riders of Rohan	: Tolerated
Dúnadan Rangers	: Tolerated	Northern Gondor	: Tolerated	Southern Gondor	: Tolerated
Dwarves	: Tolerated	Sinda Elves	: Tolerated	Noldo Elves	: Tolerated
Witch-king	: Disliked	Dragon Lord	: Disliked	Dog Lord	: Disliked
Cloud Lord	: Disliked	Blind Sorcerer	: Disliked	Ice King	: Disliked
Quiet Avenger	: Disliked	Fire King	: Disliked	Long Rider	: Disliked
Dark Lieutenants	: Disliked	Corsairs	: Neutral	Rhûn Easterlings	: Neutral
Dunlendings	: Neutral	White Wizard	: Neutral	Khand Easterlings	: Neutral

## POPULATION CENTERS

**Aradhrynd (Capital)** Location : @ 2908 in Mixed Forest Climate is Cool  
 Size : Major Town Fortifications : Fort Loyalty : 75 Docks : None Hidden ? : YES Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 96 0 685 132 0 0  
 Current stores 0 0 96 0 685 132 0 -  
 An army bearing the banner of the Silvan Elves under Lord Ohtar is here.

**Caras Amarth** Location : @ 2608 in Mixed Forest Climate is Cool  
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 646 77 0 0  
 Current stores 0 0 0 0 646 77 0 -

**Ceber Fanuin** Location : @ 2915 in Mixed Forest Climate is Mild  
 Size : Camp Fortifications : None Loyalty : 30 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 1746 126 0 0  
 Current stores 0 0 0 0 1746 126 0 -  
 A small army bearing the banner of the Silvan Elves under Commander Camthalion is here.

**Galadbrynd** Location : @ 2709 in Mixed Forest Climate is Cool  
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 256 160 0 0  
 Current stores 0 0 0 0 256 160 0 -

**Rhûbar** Location : @ 4413 in Mixed Forest Climate is Cool  
 Size : Town Fortifications : None Loyalty : 55 Docks : Harbor Hidden ? : No Sieged ? : No  
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold  
 Expected production 0 0 0 0 600 58 0 0  
 Current stores 0 0 0 0 600 58 0 -  
 A navy bearing the banner of the Silvan Elves under Commander Dorlas is here.

## ARMIES AND NAVIES

**Army Commander : Commander Camthalion** Location : @ 2915 in Mixed Forest Climate is Mild  
 Army morale : 30 Warships : 0 Transports : 0 (1) Travel mode : Normal  
 Troops Training Weapon Armor # Troops Troop Type  
 Wood Elf footsoldiers w/spears 50 50 40 100 Light Infantry  
 Wood Elf archers w/long bows 50 60 0 100 Archers  
 Baggage Train Leather Bronze Steel Mithril  
 Weapons - 0 0 0  
 Armor 0 0 0  
 Food 440  
 War machines 0  
 The Camp of Ceber Fanuin flying the flag of the Silvan Elves is here.

**Army Commander : Lord Ohtar** Location : @ 2908 in Mixed Forest Climate is Cool

Army morale : 50 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/broadswords		50	50	40	100	Heavy Infantry
Wood Elf archers w/long bows		50	60	0	200	Archers
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	660					
War machines	0					

The Major Town/Fort of Aradhrynd flying the flag of the Silvan Elves is here.

**Navy Commander : Commander Dorlas** Location : @ 4413 in Mixed Forest Climate is Cool

Army morale : 30 Warships : 5 Transports : 3 (1) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Wood Elf footsoldiers w/spears		50	50	40	100	Light Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	220					
War machines	0					

The Town of Rhûbar flying the flag of the Silvan Elves is here.

#### COMPANY COMMANDERS :

None

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	24101	5000	2000
Purchase at market price/unit	8	14	15	105	3	11	21
Sell to market price/unit	5	9	10	69	2	7	14

#### MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1800	Leather	0	0
Pop Centers : 2250	Bronze	0	0
Characters : 7600	Steel	96	96
	Mithril	0	0
Total : 11650	Food	3933	3933
	Timber	553	553
	Mounts	0	0
Current Tax rate : 40%			
Revenue expected next turn : 7000 (-4650)			
Current Gold reserve : 39525			

**Ships have been left anchored at the following locations:**

None

**You have the following double agents:**

None

**You have the following hostages:**

None

**You possess the following artifacts:**

Name of artifact	Item	#	Latent	Alignment	Known Powers
Orb of Seeing	Orb	35	Yes	None	Increases Mage Rank by 25.
Helm of Shadow	Helm	55	Yes	None	Increases Stealth Rank by 10.
Bracers of the Mists	Bracers	64	Yes	None	Increases Stealth Rank by 30.
Troll Slayer	Sword	121	No	Good	COMBAT - Increases damage by 750 points.
Orc Slayer	Bow	122	No	Good	COMBAT - Increases damage by 750 points.

**You have hidden the following additional artifacts:**

None

**NATION MESSAGES**

*Reports suggest the presence of holdings/forces of the Woodmen at 2508.*  
*Reports suggest the presence of holdings/forces of the Northmen at 3109.*  
*Reports suggest the presence of holdings/forces of the Woodmen at 2711.*  
*Reports suggest the presence of holdings/forces of the Woodmen at 2712.*  
*Reports suggest the presence of holdings/forces of the Woodmen at 2613.*  
*Reports suggest the presence of holdings/forces of the Sinda Elves at 2514.*  
*Reports suggest the presence of holdings/forces of the Dragon Lord at 2715.*  
*Reports suggest the presence of holdings/forces of the Long Rider at 3017.*

**ENCOUNTER MESSAGES**

None

**COMBAT MESSAGES**

None

**SPECIAL MESSAGES**

**FREE TURNS!** Do you have any friends that would enjoy playing ME-PBM? SFGA will credit you with a free turn for each NEW SFGA player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: \$9.50, new player registrations are: \$35.00

**ADDRESS CHANGES** - Because of the large number of address changes that are made at this time of year, and in order to insure your turns arrive on time, we ask that you notify us of changes in any and all games you are in, and also whether these changes are temporary and if so, for how long.

**HOLIDAY MAIL** - Because of the slowdown in mail delivery during the 2 weeks directly following holidays, we recommend that you mail your turns off as soon as possible during these times. This will reduce the number of you experiencing late turns.

**Standby positions**

Dear players, in an effort to secure faster replacement of inactive positions, SFGA is now posting the positions that are available for 'standby' replacement. If anyone is interested in acquiring a standby position listed below (or want to check the current list of standby positions), please give SFGA a call as soon as possible. Our phone number is (051) 276977 and our phone hours are between 5pm - 9pm EST, Monday through Friday. Contact us quickly as they may go fast. We will, of course, continue our efforts to contact players on our standby lists, but we hope that by making our position needs known to all players that we will be able to restore those positions to active status more quickly. So, if you are interested in playing that hard-to-get position, or want to try your newest strategy with a tough position, then now is your chance!! Remember, a standby position comes with 3 free turns and a copy of the initial information sheet, so there is nothing to risk and everything to gain - another fun game and many new friends!! Hopefully, our

combined efforts to find replacements more quickly will ensure that Middle-earth PBM stays the best PBM game for many years to come.

Current 1650 positions available: Nil

Current 2950 positions available: Nil

#### **New Game positions**

Dear Players, in an effort to facilitate the start of new games, we will try to post some listings here of ME-PBM games that are currently filling, and some idea of the positions preferred for those games to start soonest. So, if you have been waiting to start a new game, now is the chance to get started soon!

Special rate! For 1-week All-Email games, the turn fee has been reduced to only \$7.00 #per turn. Several games are filling below, so now is the perfect time to try one of #these fast-paced games!

#### **ME-PBM 1650**

2-week game: Game 12 - Neutral, FP and DS positions needed.

1-week All-Email game: Game 11 - All positions accepted.

#### **ME-PBM 2950**

2-week game: Game 2 - Neutrals needed - Start-up turns will probably be sent out 3rd week in March.

1-week Team All-Email game: All positions accepted.

### **ORDERS GIVEN**

None

Argaldor



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 15 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Mixed Forest at 2908. The Major Town/Fort of Aradhrynd flying the flag of the Silvan Elves is here.*

Camthalion



Ranks : Command 30 Agent 0 Emissary 0 Mage 0  
 Health 100 Stealth 15 Challenge 30  
 Artifacts : None  
 Spells (+0) : None

*He commands an army in the Mixed Forest at 2915. The Camp of Ceber Fanuin flying the flag of the Silvan Elves is here.*

Dorlas



Ranks : Command 30 Agent 0 Emissary 0 Mage 30  
 Health 100 Stealth 20 Challenge 37  
 Artifacts : None  
 Spells (+0) : #108 Blessings(74) #410 Divine Allegiance Forces(98)  
 #419 Divine Nation Forces(50)

*He commands a navy offshore at 4413. The Town of Rhûbar flying the flag of the Silvan Elves is here.*

Legolas



Ranks : Command 20 Agent 0 Emissary 10 Mage 0  
 Health 100 Stealth 20 Challenge 21  
 Artifacts : None  
 Spells (+0) : None

*He is currently in the Mixed Forest at 2709. The Village/Tower of Galadbrynd flying the flag of the Silvan Elves is here.*

Lindal



Ranks : Command 10 Agent 20 Emissary 0 Mage 0  
 Health 100 Stealth 25 Challenge 17  
 Artifacts : None  
 Spells (+0) : None

Lindal has a special ability. He has a bonus to his Stealth rank.  
*He is currently in the Mixed Forest at 2915. The Camp of Ceber Fanuin flying the flag of the Silvan Elves is here.*

Ohtar



Ranks : Command 50 Agent 10 Emissary 0 Mage 0  
 Health 100 Stealth 20 Challenge 51  
 Artifacts : None  
 Spells (+0) : None

*He commands an army in the Mixed Forest at 2908. The Major Town/Fort of Aradhrynd flying the flag of the Silvan Elves is here.*

Ringlin



Ranks : Command 0 Agent 0 Emissary 0 Mage 50 (75)  
 Health 100 Stealth 20 (50) Challenge 75  
 Artifacts : #35 Orb of Seeing #64 Bracers of the Mists  
 Spells(+25) : #108 Blessings(57) #308 Capital Return(71)  
 #408 Perceive Nationality(88) #413 Scry Population Center(75)  
 #417 Divine Characters w/Forces(82)

*He is currently in the Mixed Forest at 2908. The Major Town/Fort of Aradhrynd flying the flag of the Silvan Elves is here.*

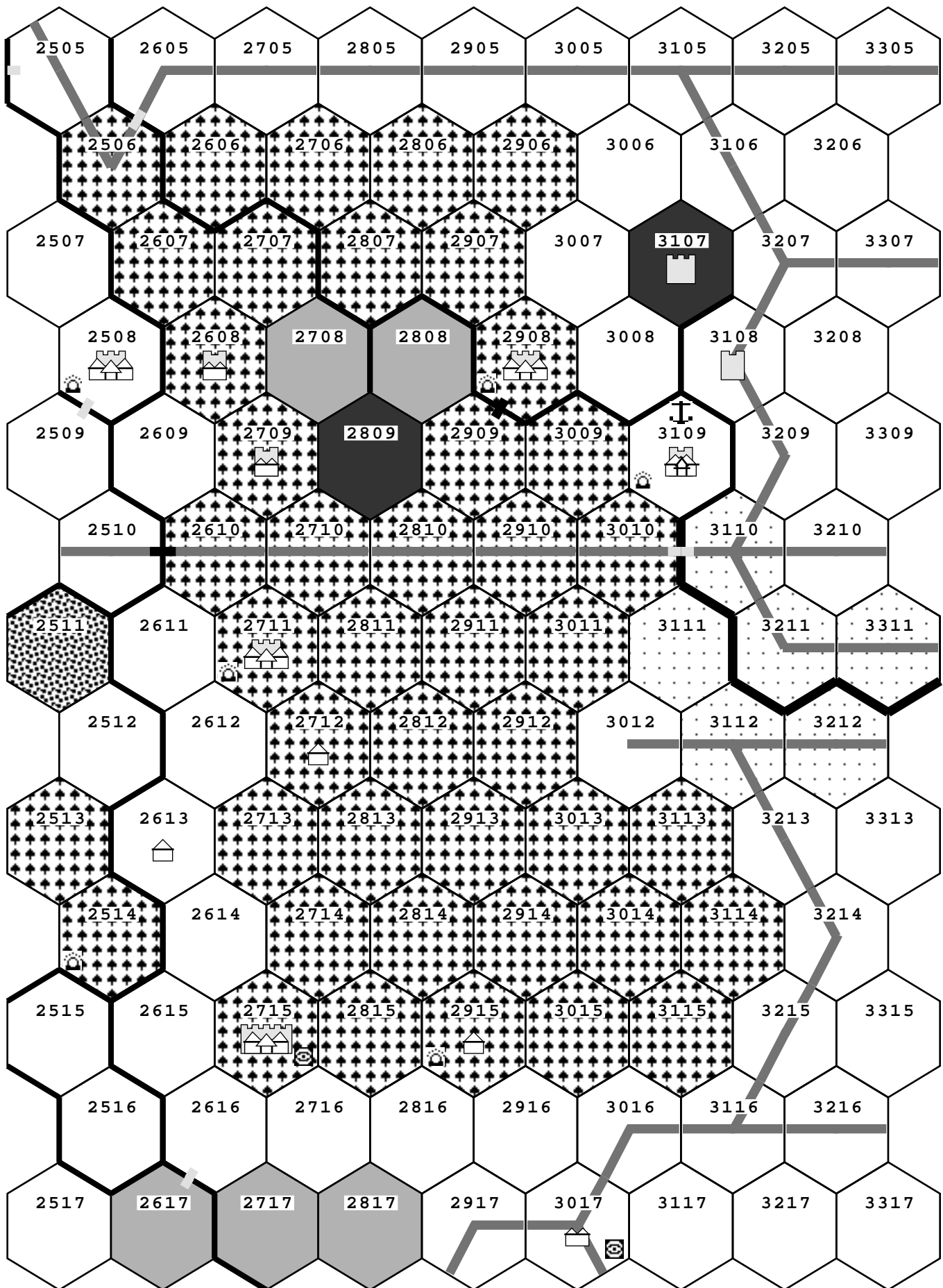
Thranduil



Ranks : Command 60 Agent 0 Emissary 30 Mage 0  
 Health 100 Stealth 20 (30) Challenge 78  
 Artifacts : #55 Helm of Shadow #121 Troll Slayer√ #122 Orc Slayer  
 Spells (+0) : None

*He is currently in the Mixed Forest at 2608. The Village/Tower of Caras Amarth flying the flag of the Silvan Elves is here.*





Order	->	# _____ Code _____ Type _____
		_____
		_____
Required		_____
		_____
Information		_____
		_____
		_____

Order	->	# _____ Code _____ Type _____
		_____
		_____
Required		_____
		_____
Information		_____
		_____
		_____

**Legolas (ID: legol) @ 2709 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Líndal (ID: linda) @ 2915 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Ohtar (ID: ohtar) @ 2908 Command Agent**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Ringlin (ID: ringl) @ 2908 Mage**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

**Thranduil (ID: thran) @ 2608 Command Emissary**

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
			_____								_____				
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

## How did you hear? .....

How did you hear about your game?  
 (skip this if you are currently in a ME-PBM game)  
 Magazine ad \_\_\_\_\_  
 If yes, then which magazine? \_\_\_\_\_  
 A friend \_\_\_\_\_  
 If yes, then who? \_\_\_\_\_  
 Other (specify) \_\_\_\_\_

## Special Service

If you wish special service, please circle YES.  
 For details, see House Rules and Procedures.  
 Verification of this service will appear on your resultsheet.

**YES**

**NO**

## Standby Players

If you are an experienced ME-PBM player - would  
 you like to have your name placed on our "STANDBY"  
 player list. Contact SFGA if you have any questions.

**YES**

**NO**

If "YES", can you provide SFGA with a contact phone number

[Include Area code] Days:

Evenings:

## Emergency Contact Number

From time to time, SFGA has need to contact players regarding  
 game actions, turnsheet reception problems, etc...  
 For SFGA to be able to reach players in such instances, day or evening,  
 we need an emergency contact phone number, e-mail address,  
 fax number, etc... We will not call unless necessary, but having  
 such information could help us all avoid missed turns or orders.

[Include Area code] Days:

Evenings:

[Include Area code] Fax:

E-mail:

Thanks for your help and good luck in the game!!