

Version 7.1:

Thief Character Sheet

Advanced Dungeons&Dragons

PLAYER CHARACTER SHEET

Character

Align.

Race

Kit

Level

Player's name

Reaction Adjust.

Base HP per Class

Homeland

God

Left/Right Handed

Sex

Age

Clan/Family

Scars/Wounds

Ht.

Wt.

Nonweapon-Proficiencies/Level

Racial Bonuses

Hair

Eyes

Weapon Proficiencies/Level

XP:

Skin

Holy Symbol

Martial Belt

ABILITIES

Martial Art Form

Traits/Habits

Hit Points

STR

Hit Prob

Dmg Adj

Wgt Allow

Max Press

Op Drs

BB/LG

Ac Adj

Thief

BEA

Rctn Adj

Rnds

Charm

DEX

Rctn Adj

Missile Adj

Defense Adj

CON

Hp Adj

Sys Shk

Res Sur

Poi Save

Regen

INT

No. Lang

Spell Lvl

Lrn Spell

Spells Lvl

Spell Immun

WIS

Max Def Adj

Spell Fail

Spell Immun

Equipment/Magic

CHR

Max No Hench

Loy Base

Rctn Adj

ARMOR CLASS

PIECES

AP/AC

AP/AC

AP/AC

AP/AC

AP/AC

AP/AC

Defenses

WEAPONS

Name

AT#

Atk Adj

Dmg Adj

THAC0

DAMAGE (SM/L)

Size

Type

Speed

SAVING THROWS

Paralyze/Poison

Rod/Staff/Wand

Pertrify/Polymorph

Breath Weapons

Spells

pp

gp

ep

sp

cp

Coins

Special ATTacks/AbiliTies/Spells

Pick Pockets

Open Locks

Find Traps

Move Silently

Hide In Shawdows

Detect Noise

Climb Walls

Read Languages

Back Stab

Weapon Proficiencies

Non-weapon

Visit The Thief @:

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