

Character _____ Class _____

PLAYER CHARACTER SHEET

Align. _____ Race _____ Kit and God _____ Level _____

Player's name _____ Reaction Adjust. _____ Base HP per Class _____d

Homeland _____ God _____ Left/Right Handed _____

Sex _____ Age _____ Clan/Family _____ Scars/Wounds _____

Ht. _____ Wt. _____ Nonweapon-Proficiencies/Level _____ Racial Bonuses _____

Hair _____ Eyes _____ Weapon Proficiencies/Level _____ XP: _____/_____

Skin _____ Holy Symbol _____ Martial Belt _____

ABILITIES Martial Art Form _____ Traits/Habits _____**Hit Points**STR ----- Hit Prob Dmg Adj Wgt Allow Max Press Op Drs BB/LG Ac Adj **BEA** ----- Rctn Adj Rnds Charm DEX ----- Rctn Adj Missile Adj Defense Adj CON ----- Hp Adj Sys Shk Res Sur Poi Save Regen INT ----- No. Lang Spell Lvl Lrn Spell Spells Lvl Spell Immun WIS ----- Max Def Adj Spell Fail Spell Immun CHR ----- Max No Hench Loy Base Rctn Adj 

Thief™

Base PsPs

BASE MOVEMENT

BASE THAC0

CHI

SAVING THROWS

Paralyze/Poison _____

Rod/Staff/Wand _____

Pertrify/Polymorph _____

Breath Weapons _____

Spells _____

Coins

pp -----

gp -----

ep -----

sp -----

cp -----

ARMOR CLASS**PIECES**

	AP/AC _____/_____	AP/AC _____/_____
	AP/AC _____/_____	AP/AC _____/_____
	AP/AC _____/_____	AP/AC _____/_____
	AP/AC _____/_____	AP/AC _____/_____

Defenses PARRY _____/_____**WEAPONS**

Name	AT#	Atk Adj	Dmg Adj	THAC0	DAMAGE (SM/L)	Size	Type	Speed
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Special Attacks/Abilities/Spells

Weapon

Proficiencies

Non-weapon

Major Spheres _____

Minor Spheres _____

Speacil Powers _____

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