Version 6.6:

Advanced Dungeons&Dragons

PLAYER CHARACTER SHEET

Character _____ *Class* _____

Align. _____ Race _____ Kit _____

Level _____

Player's name _____ Reaction Ajust. _____ Base HP per Class ____d_____

Homeland _____ God _____ Left/Right Handed _____

Sex _____ Age _____ Clan/Family _____ Scars/Wounds _____

Ht. _____ Wt. _____ Nonweapon-Profiencences/Level _____ Racial Bonuses _____

Hair _____ Eyes _____ Weapon Profiencences/Level _____ XP: _____/_____

Skin _____ Holy Symbol _____ Martial Belt _____

ABILITIES Martial Art Form _____ Traits/Habits _____

STR -------	Hit Prob	Dmg Adj	Wgt Allow	Max Press	Op Drs	BB/LG	Ac Adj	
BEA -------	Rctn Adj	Rnds	Charm					
DEX -------	Rctn Adj	Missile Adj	Defense Adj					
CON -------	Hp Adj	Sys Shk	Res Sur	Poi Save	Regen			
INT -------	No. Lang	Spell Lvl	Lrn Spell	Spells Lvl	Spell Immun			
WIS -------	Max Def Adj	Spell Fail	Spell Immun					
CHR -------	Max No Hench	Loy Base	Rctn Adj					

Thief™

Hit Points

_____

Base PsPs

_____

BASE MOVEMENT

_____

BASE THAC0

_____

CHI

_____

Equipment/Magic

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

ARMOR CLASS

PIECES

AP/AC___/_____ AP/AC__/_____

----------AP/AC___/_____ AP/AC__/_____

AP/AC___/_____ AP/AC__/_____

AP/AC___/_____ AP/AC__/_____

SAVING THROWS

Paralyze/Poison _____

Rod/Staff/Wand _____

Pertrify/Polymorph _____

Breath Weapons _____

Spells _____

Defenses

PARRY_____/_____

_____

_____

_____

Coins

pp ----------

gp ----------

ep ----------

sp ----------

cp ----------

WEAPONS

Name	AT#	Atk Adj	Dmg Adj	THAC0	DAMAGE (SM/L)	Size	Type	Speed
					/			
					/			
					/			
					/			
					/			
					/			
					/			
					/			

Special Attacks/Abilities/Spells

Proficiencies

Weapon	Non-weapon

Email: thief@geocities.com ***Visit the Thief @: http://www.geocities.com/timessquare/2937***