

2008 GUIDELINES FOR TRAVEL BALL

1. A team that is short players for a game may use a player from a team at the lower level of the same age group (12B to 12A), or a player from a younger age group for that game. A copy of the borrowed player's Hudson Mohawk roster must accompany her to the new team and the player's own Hudson Mohawk team may not be made short handed by this loan.
2. The maximum number of players permitted on a Hudson Mohawk roster is 18. Teams may add players to their roster until July 1st, providing they do not exceed the 18 player maximum. Players are prohibited from appearing on more than one Hudson Mohawk roster.
3. Time Limits:
 - A. Games that are played on Sundays will have a 1 hour 45 minute drop dead time limit.
 - B. Games that are played on weeknights will be NO NEW INNING will start after 1 hour 45 minute of play. If tied teams will go directly into the international tiebreaker regardless of the inning.
4. The mercy rule is 15 runs after 2-1/2 or 3 innings, 12 runs after 3-1/2 or 4 innings and 8 runs after 4-1/2 or 5 innings.
5. Weeknight games will start at 6:15 pm. If a team is unable to take the field by 6:30 pm, a forfeit will be declared. If a team forfeits more than 2 games during the season, they will be dropped from the league for the remainder of the season.
6. The host facility for each Sunday is responsible for scheduling the umpires for that day. The home team for each of those games is responsible for paying the umpire. Schedule changes for reasons other than weather require a 48 hour notice to the umpire assigner. Weather related cancellations require a 1 hour notice wherever possible. Teams may not change their game times on either of the Sundays.
7. For weeknight games, the home team is responsible for field preparation and paying the umpire, as well as any cancellations that must be made. They must also provide 2 new balls for the game.
8. If a player or Manager is ejected from a game for any reason, they will also be required to sit out the team's next scheduled game as a penalty.

9. Once the schedules have been posted on the website, any changes requested will require a payment of \$50.00 per change to the Hudson Mohawk scheduler. This does not include changes required due to inclement weather.

10. For Hudson Mohawk play, if a player is injured after all the team's substitutes have been put into the game, the team may re-enter any player not in the game for that injured player. The injured player may not return to play for the remainder of that game.

11. For ALL 10 & Under Division there is a five run limit per inning for the first 6 innings of play. There is no run limit in the 7th inning.

12. The winning team is responsible for reporting the game score to the Division coordinator within 48 hours of the completion of the game. This can be done via e-mail or telephone. If the score is not called in within that time frame, the coordinator will post a 7-7 tie score for that game. This is so that Division standings can be posted in a timely fashion on the website.

13. Division Coordinators will e-mail the Hudson Mohawk webmaster weekly with their Division Standings during the travel season. The webmaster's e-mail address can be found on the home page of the website.

14. When a game is cancelled for weather related reasons, it should be made up as soon as possible. The home team is responsible for advising the Division Coordinator of the date that the game will be made up.

15. The Hudson Mohawk season ends July 31st. No games may be played after that date that will count towards final standings.

16. All games will be played. If a team has a rain out the two teams must reschedule the game. Teams that play each other in tournament play MAY use that game as one for travel ball standings. This must be agreed upon prior to the start of the game.

17. Team managers that are having a problem with reschedule or any other problems need to talk with their Leagues Hudson Mohawk Rep and the coordinator for that division of play.