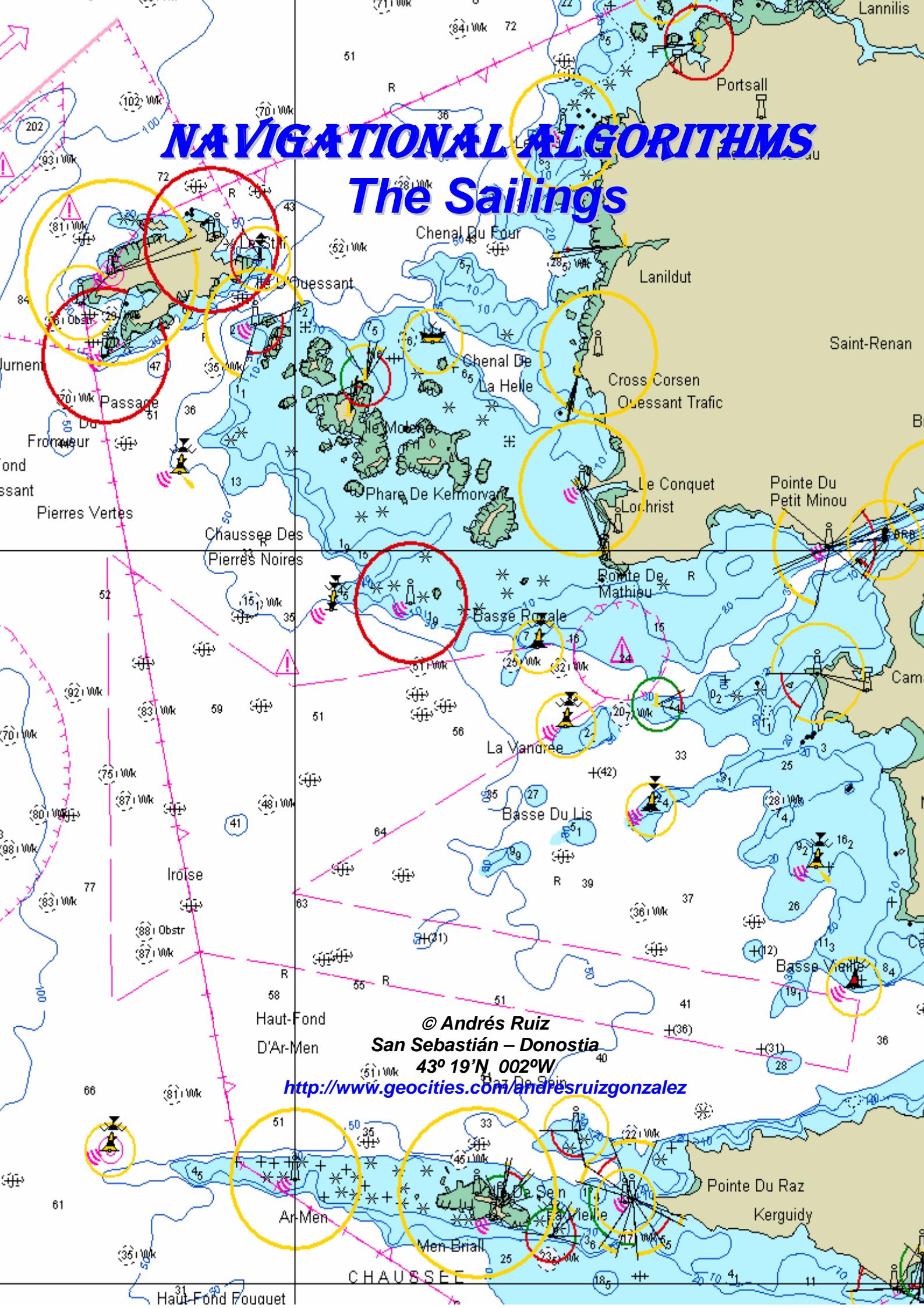


# NAVIGATIONAL ALGORITHMS

## The Sailings



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## **Abstract**

Dead reckoning involves the determination of one's present or future position by projecting the ship's course and distance run from a known position. A closely related problem is that of finding the course and distance from one known point to another. For short distances, these problems are easily solved directly on charts, but for trans-oceanic distances, a purely mathematical solution is often a better method. Collectively, these methods are called The Sailings [3].

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## The Sailings

### Variables

- B1** Latitude departure
- L1** Longitude departure
- B2** Latitude destination
- L2** Longitude destination
- d** Distance
- R** Rhumb
- ΔB** Difference in latitude
- ΔL** Difference in longitude

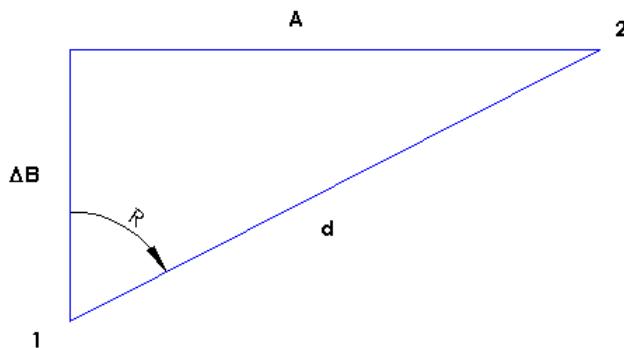
	Intervals
B	-90° (S) <= B <= +90° (N)
L	-180° (W) <= L <= +180° (E)
R	0° <= R <= 360°
d	d > 0

## Middle-Latitude Sailing

### Variables

- A** Departure
- B<sub>m</sub>** Middle latitude

- $B_m < 60^\circ$
- $d < 200 \text{ nm}$
- $\Delta B < 5^\circ$



Difference in latitude and departure.

- $\Delta B = d \cos R$
- $A = d \sin R$
- $\Delta L = A / \cos B_m$
- $B_m = (B_1 + B_2) / 2$

### Position

$$\begin{aligned}\Delta B &= d \cos R \\ A &= d \sin R \\ \Delta L &= A / \cos B_m \\ B_2 &= B_1 + d \cos R \\ L_2 &= L_1 + d \sin R / \cos B_m\end{aligned}$$

### Course & Distance

$$\begin{aligned}\Delta B &= B_2 - B_1 \\ \Delta L &= L_2 - L_1 \\ A &= \Delta L \cos B_m\end{aligned}$$

$$\begin{aligned}d &= \sqrt{\Delta B^2 + A^2} \\ R &= \arctan(A/\Delta B)\end{aligned}$$

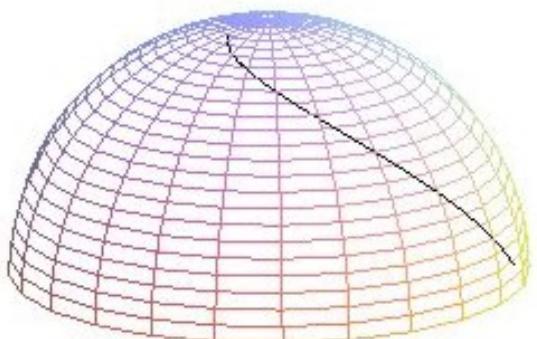
$$\begin{aligned}d &= d/60 \text{ [nm]} \\ \text{if } (R < 0) \quad R &= R + 360^\circ\end{aligned}$$

### Example

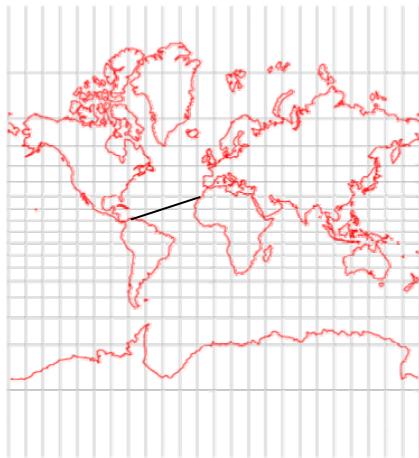
$$\begin{aligned}(B_1, L_1) &= (43^\circ 40.5'N \quad 02^\circ 0.00'W) \\ (B_2, L_2) &= (45^\circ 36.2'N \quad 03^\circ 15.5'W)\end{aligned}$$

$$\begin{aligned}d &= 127.56 \text{ millas náuticas} \\ R &= 335.09^\circ\end{aligned}$$

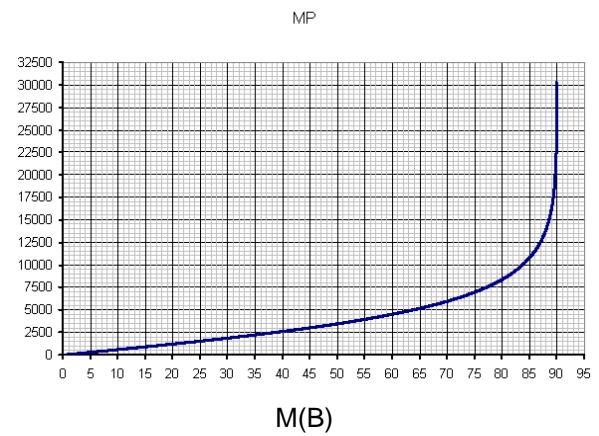
## Loxodromic. Rhumb Line. Mercator Sailing



Loxodromic on the sphere.



Loxodromic in a Mercator chart.



$$m = \Delta M$$

$$\tan R = \Delta L/m$$

$$L_2 = L_1 + m \tan R$$

$$d = \Delta B / \cos R$$

### *Spherical Earth:*

$$\text{Axes: } a = b = R_T = 360^*60/(2\pi) [\text{nm}]$$

$$\text{Flattening: } f = 1 - b/a = 0$$

$$\text{eccentricity } e = 0$$

$$M = a \int_0^B \sec B \cdot dB$$

$$M = 21600/(2\pi)^* \ln(\tan(45+B/2))$$

### *Meridional Parts*

$$M = a \log_e 10 \log \tan \left( 45 + \frac{L}{2} \right) - a \left( e^2 \sin L + \frac{e^4}{3} \sin^3 L + \frac{e^6}{5} \sin^5 L + \dots \right),$$

$$M(B) = a \cdot \ln(\tan(45 + B/2)) \left( \frac{1 - e \cdot \sin B}{1 + e \cdot \sin B} \right)^{e/2}$$

For **WGS84**, (World Geodetic System):

```

a = 6378137/1852
f = 1.0/298.257223563
e = sqrt(2*f-SQ(f))
M1 = log(10)*log10(tan( 45+B/2) )
M2 = SQ( eoe )*sin( B )
M3 = pow( eoe, 4 )/3*pow( sin( B ), 3 )
M4 = pow( eoe, 6 )/5*pow( sin( B ), 5 )
M = a*(M1-M2-M3-M4)

```

Using hyperbolic functions:

$$M = 21600/(2\pi)^* \operatorname{arctanh}(\sin B)$$

$$M = 21600/(2\pi)^* \operatorname{arcsinh}(\tan B)$$

### *Singular cases*

	R [°]	sin R	cos R	tan R	ΔB	ΔL
N	0	0	1	0	d	0
E	90	1	0	∞	0	d/cos B
S	180	0	-1	0	-d	0
W	270	-1	0	∞	0	-d/cos B

### *Position*

#### *Latitude:*

$$\Delta B = d/60 * \cos(R)$$

$$B_2 = B_1 + \Delta B$$

## Longitude:

```

if( R == 90 || R == 270 )
    ΔL = d/60 * sin R/cos B
else {
    m = (M(B2)-M(B1))/60
    ΔL = m * tan R
}
L2 = L1 + ΔL

```

## Course & Distance

```

ΔB = B2 - B1
ΔL = L2 - L1
m = (M(B2)-M(B1))/60

```

## Course:

```

if( abs( m ) > 0 ) {
    R = atan( ΔL/m )
    if( m >= 0 AND ΔL >= 0 )
        R = R
    else if( m <= 0 AND ΔL >= 0 )
        R = R + 180°
    else if( m <= 0 AND ΔL <= 0 )
        R = R + 180°
    else if( m >= 0 AND ΔL <= 0 )
        R = R + 360°
}
// ΔB = 0
else if( ΔL > 0 )
    R = 90°
else if( ΔL < 0 )
    R = 270°

```

## Distance (nm):

```

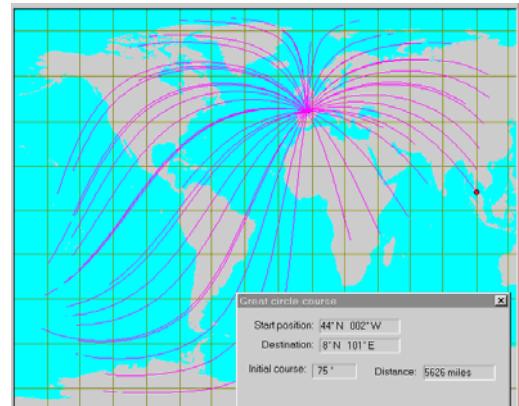
if( R == 90 OR R == 270 )
    // cos R = 0
    d = |ΔL*cos B1|
else
    d = ΔB / cos R
d = d * 60

```

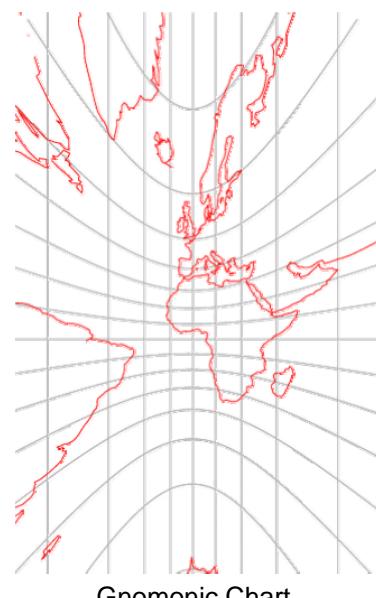
## Great Circle Sailing

### Variables

**D** Distancia Ortodrómica entre 1 y 2  
**Ri** Rumbo inicial



GC from one departure point to some destinations.



Gnomonic Chart.

**Great circle sailing** involves the solution of courses, distances, and points along a great circle between two points.

### Distance & Initial GC course

$$\begin{aligned} \Delta L &= L_2 - L_1 \\ -180^\circ &\leq \Delta L \leq 180^\circ \end{aligned}$$

$$\begin{aligned} D &= \sqrt{\sin B_1 \sin B_2 + \cos B_1 \cos B_2 \cos \Delta L} \\ D &= 60^{\circ}D \text{ [millas náuticas]} \end{aligned}$$

$$\begin{aligned} R_i &= \arccos\left(\frac{\sin B_2 - \cos D \sin B_1}{\sin D \cos B_1}\right) \\ \text{If } (\Delta L < 0) \quad R_i &= 360^\circ - R_i \end{aligned}$$

**(B1,L1, D, Ri)  $\Rightarrow$  (B2,L2)**

$$cD = 90 - D/60$$

$$B2 = 90^\circ - \text{acos}(\sin B1 \sin cD + \cos B1 \cos cD \cos Ri)$$

$$\Delta L = a \cos\left(\frac{\sin cD - \cos(90^\circ - B2) \sin B1}{\sin(90^\circ - B2) \cos B1}\right)$$

$$L2 = L1 + \Delta L$$

### Latitude Equation of the Mid-longitude

Consider a great-circle route, from WP1(B1, L1) to WP2(B2, L2).

The latitude, at the mid-longitude point, where the longitude is Lm, it's given by the expression [10]:

$$Lm = (L1 + L2) / 2$$

$$\tan B_m = \frac{\tan B_1 + \tan B_2}{2 \cos\left(\frac{L_2 - L_1}{2}\right)}$$

That is, you average the tangents of the latitudes at both ends, divide by the cos of half the longitude difference, that's the tan of the latitude you are after.

Having the coordinates of that middle-point of the route, you can then easily split each half further, and so on, using the same method, until your point-to-point legs are short enough to treat each one as a rhumb-line.

### Example

$$(B1, L1) = (43^\circ 40.5'N 02^\circ 00'W)$$

$$(B2, L2) = (45^\circ 36.2'N 03^\circ 15.5'W)$$

$$D = 127.56 \text{ nm}$$

$$Ri = 335.09^\circ$$

### Composite sailing

**Composite sailing** is a modification of great-circle sailing to limit the maximum latitude, generally to avoid ice or severe weather near the poles.

### Vector GC

Under construction

### Vector Equation

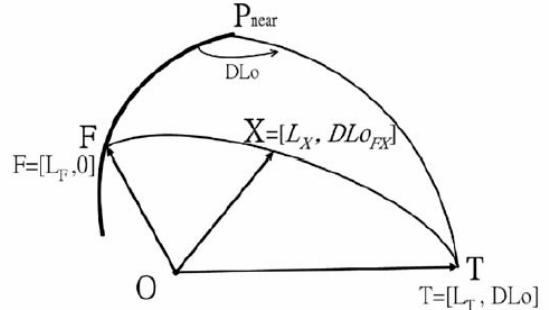


Figure 4. An illustration for three co-planar position vectors on the great circle track.

$$\vec{F} = [\cos L_F, 0, \sin L_F],$$

$$\vec{T} = [\cos L_T \cdot \cos DLo, \cos L_T \cdot \sin DLo, \sin L_T],$$

$$\vec{X} = [\cos L_X \cdot \cos DLo_{FX}, \cos L_X \cdot \sin DLo_{FX}, \sin L_X],$$

$$\vec{X} \bullet (\vec{P}_1 \wedge \vec{P}_2) = 0$$

### Distance & Initial GC course

$$D = R_e \arccos[\mathbf{V}_1 \cdot \mathbf{V}_2].$$

$$\cos \gamma = \left( \frac{(\mathbf{V}_1 \times \mathbf{V}_p)}{|\mathbf{V}_1 \times \mathbf{V}_p|} \cdot \frac{(\mathbf{V}_1 \times \mathbf{V}_2)}{|\mathbf{V}_1 \times \mathbf{V}_2|} \right)$$

### Vertices

$$\frac{d\phi}{d\theta} = \frac{\lambda \sin \theta - \mu \cos \theta}{\sec^2 \phi} = 0$$

$$\theta_v = \arctan\left(\frac{\mu}{\lambda}\right)$$

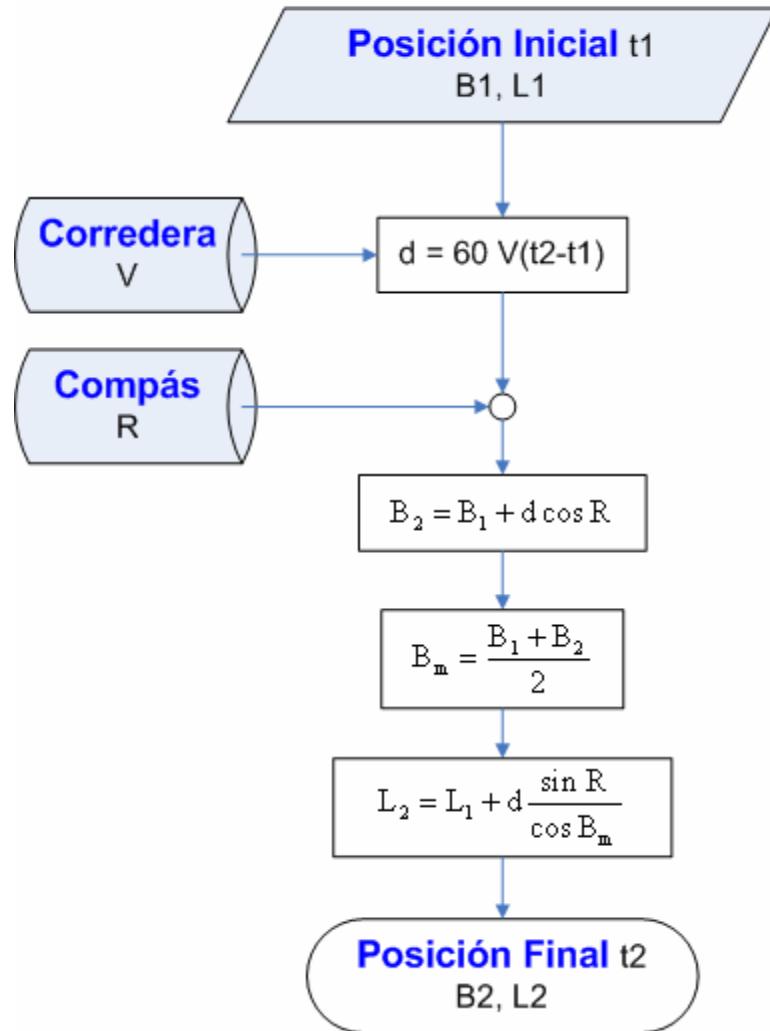
$$\phi_v = \pm \arctan \sqrt{\lambda^2 + \mu^2}$$

### Nodes

$$\theta_o = \theta_v \pm \pi/2.$$

## A1. Algorithms. Dead Reckoning

### Navegación de Estima



## A2. Examples

### Example 1 pg 368 Bowditch

	R	d
$B_1 = 32.245^\circ$	301.9501	536.6754
$L_1 = -66.4817^\circ$	301.8474	538.2231
$B_2 = 36.9783^\circ$	304.5122	536.2734
$L_2 = -75.7033^\circ$		

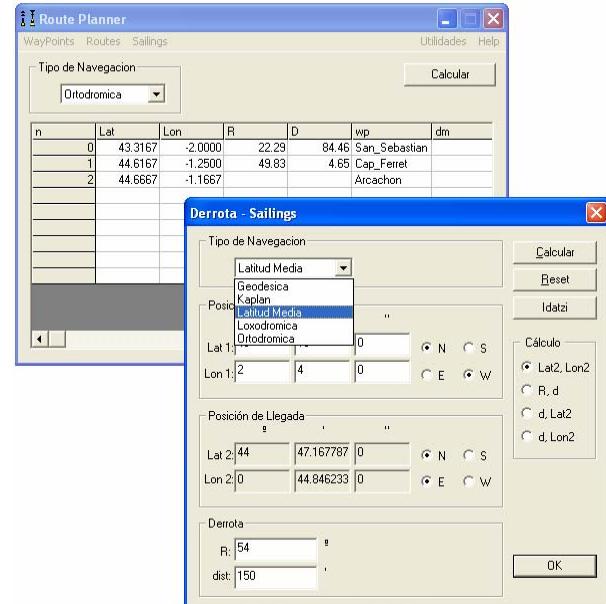
### Example 2 pg 368 Bowditch

	B2	L2
$B_1 = 75.5283^\circ$	71.5481	-72.5954
$L_1 = -79.145^\circ$	71.5481	-72.5672
$R = 155^\circ$	71.457	-73.3044
$d = 263.5$ mn		

## A3. Software

RoutePlanner

Available at the author's web site.



## A4. Source code

## A5. Bibliography

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### Meridional Parts tables

**Bowditch:**

[http://www.nga.mil/MSISiteContent/StaticFiles/NAV\\_PUBS/APN/Tables/T-06-A.pdf](http://www.nga.mil/MSISiteContent/StaticFiles/NAV_PUBS/APN/Tables/T-06-A.pdf)

Estas tablas mezclan conceptos del modelo esférico con el elipsode WGS72, ver:

"A Comment on Navigation Instruction. Michael A. Earle. Journal of Navigation, Volume 58, Issue 02, pp 337-340"

**Marine navigation - Navigational Algorithms:**

<http://www.geocities.com/CapeCanaveral/Runway/3568/download/mp.txt>