

Example adventure

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This is an example adventure for JModule, it is called the Example Adventure.

Part I

Tavern

You approach the tavern of the Village, it is probably called Tavern, you guess from the large sign on the side that says "Tavern". Sounds of gathered drunks can be heard from the inside. You see a mouse running into a wall and then disappearing into some hole as you approach.

The tavern is named Tavern. It is run by three blind psionic mice who take turns in controlling the bartender, a fat man in his forties. He has been mind controlled for two years already and therefore probably completely maddened.

Barkeep, Exp3/Brk8

The clients are a rough gang of local village drunks.

1 1. Main room

You see a large square room, there is a barkeeper to your right who is not polishing glasses, but is a fat fellow. The air is filled with the smell of alcohol and of unwashed masses who adorn its benches. As you sit, one of the drunk villagers comes over to you and punches you in the face. "Ha," he says. You see people standing up and starting to move closer.

Main room has six village drunks inside of it and a fat barkeep not polishing his glasses as it would be a cliché.

When the PCs enter, a man comes near them and hits the strongest PC in the face. Then a brawl breaks loose. The man is controlled by the blind mouse the adventurers saw earlier.

2 2. Back room

You open the door to the back room, to your great surprise you see some strange machinery that is operated by some dozen of monkeys. Three blind mice seem to be scuttling around. Surely this must be the command center of the tavern.

This room is the nerve center of the Tavern activity. There are the three blind mice and twelve monkeys operating some kind of machinery. As the PCs enter, one of the monkeys will try to telepor everyone away.

Part II

Random encounters

You are walking in the dungeon forest when suddenly a dragon comes out.

This is a dungeon forest encounter. The dragon is not random, he is friendly instead giving all players a golden coin of great value (1Gp)