

**Module Title: Applications of Network Computing**

Module Code: CMC2421

Module Value: 1.5

Duration: 30 weeks

Class-Contact Hours: Lecture 30 hours.

Tutorial/Laboratory 60 hours.

Assessment Scheme: Continuous Assessment 50%

Examination 50%

**Module Rationale/Aims:**

- to provide an understanding the concepts of modern computer network;
- to provide an understanding of the need of computer network;
- to provide an understanding of the structure of a local area network, a widearea network and the Internet;
- to know how to setup and maintain application systems under the Internet environment.

**Learning Objectives:**

Students will be able to

- describe the concepts and principles of computer network;
- describe Network Programming Environment;
- understand the basic concepts of computer network;
- configure and use different network devices, operating systems, and application tools;
- understand the principles and functions of the TCP/IP protocols;
- build and maintain internet/intranet web server.

**Syllabus Keywords:**

client/server, Internet, Networking Operating Systems, WWW, HTML, HTTP, Web Browsers, Java, Applets, CGI, SSI, SQL, API, LAN, MAN, WAN, ISDN, TCP/IP, Routers, Bridges, switches, Gateways, Ethernet, Token Ring, Wireless, OSI, Sockets, Terminal Emulation, File Transfer, Email, Telnet, FTP, URL, UDP.

**Recommended Textbooks/References:**

Comer, D.E. and Droms, R.E., Computer Networks and Internets, Prentice Hall, 2nd ed., 1999. Ince, D. & Freeman A., Programming the Internet with Java, Addison Wesley, 1997. Johnson, M. K. and Troan, E. W., Linux Application Development, Addison Wesley, 1998. Lammle, T., Porter, D., & Chells, J., CCNA Cisco Certified Network Associate Study Guide, Network Press, SYBEX, 1999. Santifaller M., TCP/IP and ONC/NFS Internetworking in the Unix Environment, 2nd Edition, Addison Wesley, 1994

**Lecture Tut/Lab****1 Introduction**

- a Information-technology (IT) infrastructure
- b Classification of Applications
- c Basic networking and OSI concepts
- d Overview of some popular Network Operating Systems

**2 Network Technologies and Architectures**

- a Enterprise Network Concepts
- b Typical Networks: Local-Area Networks, Wide-Area Networks, and the Internet
- c LAN setup
- d Network Architectures and the OSI Reference Model
- e Emerging Communication Technologies

**3 Network Interconnectivity and Device Configuration**

- a Bridges and switches
- b Routers and Firewalls
- c Network Gateways

**4 IT Building Blocks**

- a Client/Server Fundamentals
- b IT Building Blocks - The C/S View
- c Application Architectures and Sample Configurations
- d Examples of Client/Server
- e Socket Interface and Procedural Call

**5 Internet Protocol**

- a Internetworking concepts and architecture
- b IP
- c IP datagram
- d TCP
- e UDP

## **6 World Wide Web**

- a Overview of World Wide Web
- b Hypertext Markup Language (HTML)
- c Hypertext Transfer Protocol (HTTP)
- d Web Browsers and Web Servers
- e Java and Java Applets
- f Setting up and administration of internet/intranet web servers

## **7 Networking Applications**

Client-server interaction, electronic mail, file transfer protocol (ftp), point-to-point protocol (PPP), dial-up network, Network File System (NFS), Domain Name Service (DNS)

## **8 Network Application Tools**

- a Categories of Commercial Network Application Tools
- b Survey of Available Commercial Tools
- c Installation and Commissioning of Available Commercial Tools