

Character Info

Character Name: _____
 Player Name: _____

Function: _____
 Affiliation: _____
 Transformed Mode: _____
 Scale: _____

Quote: _____

Background:

Wounds

Result	Type	Mod.	Wounds
1,2	Scratch	-0	[][][]
3,4	Hurt	-1	[][][]
5,6	Very Hurt	-2	[][]
7,8	Incapacitated	out	[]
9+	Near Death	out	[]

Robot Mode

Attribute	Rating
Strength	_____
Intelligence	_____
Speed	_____
Endurance	_____
Rank	_____
Courage	_____
Firepower	_____
Skill	_____
Armor (END & COU)	_____

Gift	Description
_____	_____
_____	_____
_____	_____
_____	_____

Fault	Description
_____	_____
_____	_____
_____	_____
_____	_____



FUDGE Levels	Experience	_____
+4	Legendary	FUDGE Points
+3	Superb	_____
+2	Great	Attributes Given
+1	Good	_____
0	Fair	Attributes Taken
-1	Mediocre	_____
-2	Poor	Gifts Given
-3	Terrible	_____
-4	Abysmal	Gifts Taken

		Faults Given

		Faults Taken

Transformed Mode

Attribute	Rating
Strength	_____
Intelligence	_____
Speed	_____
Endurance	_____
Rank	_____
Courage	_____
Firepower	_____
Skill	_____
Armor (END & COU)	_____

Gift	Description
_____	_____
_____	_____
_____	_____
_____	_____

Fault	Description
_____	_____
_____	_____
_____	_____
_____	_____