


# GURPS

## CHARACTER SHEET

|   |                |             |
|---|----------------|-------------|
| Name_____Player_____<br>Appearance_____ | Date Created   | Sequence    |
|   | Unspent Points | Point Total |

|             |             |   |                                 |
|-------------|-------------|---|---------------------------------|
| Pt.<br>Cost | <b>ST</b>   |   | <b>FATIGUE</b>                  |
|             | <b>DX</b>   | <b>DAMAGE</b><br>Thrust: _____<br>Swing: _____<br>Kick: _____<br>_____: _____ |                                 |
|             | <b>IQ</b>   |   |                                 |
|             | <b>HT</b>   | <b>HITS TAKEN</b>   |                                 |
|             | <b>Mvmt</b> | <b>BASIC<br/>SPEED</b><br><i>(HT+DX)/4</i>                                    | <b>MOVE</b><br><i>Round Off</i> |
|             | <b>SWIM</b> |   |                                 |

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|                  | ENCUMBRANCE  | MOVE |
|------------------|--------------|------|
| <i>None (0)</i>  | <i>2XST</i>  |      |
| <i>Light (1)</i> | <i>4XST</i>  |      |
| <i>Med (2)</i>   | <i>6XST</i>  |      |
| <i>Hvy (3)</i>   | <i>12XST</i> |      |
| <i>X-Hvy (4)</i> | <i>20XST</i> |      |

| BODY PROTECTION |      |      |      |      |       |      |     |
|-----------------|------|------|------|------|-------|------|-----|
|                 | Head | Body | Arms | Legs | Hands | Feet | ALL |
| PD              |      |      |      |      |       |      |     |
| DR              |      |      |      |      |       |      |     |

| ACTIVE DEFENSES |                 |                 |
|-----------------|-----------------|-----------------|
| DODGE           | PARRY           | BLOCK           |
| = <i>Move</i>   | <i>Weapon/2</i> | <i>Shield/2</i> |

| OTHER PD      | OTHER DR |
|---------------|----------|
| Shield: _____ | _____    |
| _____         | _____    |
| _____         | _____    |

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| SUMMARY       | Point Total |
|---------------|-------------|
| Attributes    | _____       |
| Advantages    | _____       |
| Disadvantages | _____       |
| Quirks        | _____       |
| Skills        | _____       |
| <b>TOTAL</b>  | _____       |

## Name:\_\_\_\_\_

| <i>Weapon</i> | <i>Type</i> | <i>Amount</i> | <i>Reach</i> | <i>ST</i> | <i>Notes</i> | <i>Parry</i> | <i>Pt. Cost</i> | <i>Level</i> |
|---------------|-------------|---------------|--------------|-----------|--------------|--------------|-----------------|--------------|
|---------------|-------------|---------------|--------------|-----------|--------------|--------------|-----------------|--------------|

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| Weapon | Malf | Type | Amount | SS | Acc | 1/2D | Max | RoF | Shots | ST | Rcl | Notes | Pt. Cost | Level |
|--------|------|------|--------|----|-----|------|-----|-----|-------|----|-----|-------|----------|-------|
|--------|------|------|--------|----|-----|------|-----|-----|-------|----|-----|-------|----------|-------|

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Status:

## Reputation: \_\_\_\_\_

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## Complete Table: B201

| Speed/<br>Range<br>Modifier | Size<br>Modifier | Linear<br>Measurement<br>(size or<br>range/speed) |
|-----------------------------|------------------|---|
| +15                         | -15              | 1/10"   |
| +14                         | -14              | 1/5"  |
| +13                         | -13              | 1/3"  |
| +12                         | -12              | 1/2 "   |
| +11                         | -11              | 2/3"  |
| +10                         | -10              | 1"  |
| +9                          | -9               | 1 1/2"  |
| +8                          | -8               | 2"  |
| +7                          | -7               | 3"  |
| +6                          | -6               | 6"  |
| +5                          | -5               | 12"   |
| +4                          | -4               | 1 1/2'  |
| +3                          | -3               | 2'  |
| +2                          | -2               | 1 yd  |
| +1                          | -1               | 1 1/2 yd  |
| 0                           | 0                | 2 yd  |
| -1                          | +1               | 3 yd  |
| -2                          | +2               | 4 1/2 yd  |
| -3                          | +3               | 7 yd  |
| -4                          | +4               | 10 yd   |
| -5                          | +5               | 15 yd   |
| -6                          | +6               | 20 yd   |
| -7                          | +7               | 30 yd   |
| -8                          | +8               | 45 yd   |
| -9                          | +9               | 70 yd   |
| -10                         | +10              | 100 yd  |
| -11                         | +11              | 150 yd  |
| -12                         | +12              | 200 yd  |
| -13                         | +13              | 300 yd  |
| -14                         | +14              | 450 yd  |
| -15                         | +15              | 700 yd  |
| -16                         | +16              | 1,000 yd  |
| -17                         | +17              | 1,500 yd  |
| -18                         | +18              | 2,000 yd  |
| -19                         | +19              | 3,000 yd  |
| -20                         | +20              | 4,500 yd  |
| -21                         | +21              | 7,000 yd  |
| -22                         | +22              | 10,000 yd   |

[illegible]

Beliefs & Goals: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

| <i>Item</i> | \$ | Wt. |
|-------------|----|-----|
|-------------|----|-----|

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

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*Totals:* \$ *Lbs.*

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