

# GURPS

## CHARACTER SHEET

Name \_\_\_\_\_ Player \_\_\_\_\_  
Appearance \_\_\_\_\_  
\_\_\_\_\_

Date Created

Sequence

Unspent Points

Point Total

Pt.  
Cost

**ST**

**FATIGUE**

**DX**

**DAMAGE**

Thrust: \_\_\_\_\_

Swing: \_\_\_\_\_

Kick: \_\_\_\_\_

\_\_\_\_\_: \_\_\_\_\_

**IQ**

**HT**

**HITS TAKEN**

**Mvmt**

**BASIC  
SPEED**

**MOVE**

*(HT+DX)/4*

*Round Off*

**SWIM**



**ENCUMBRANCE**

**MOVE**

*None (0)=2XST* \_\_\_\_\_

*Light (1)=4XST* \_\_\_\_\_

*Med (2)=6XST* \_\_\_\_\_

*Hvy (3)=12XST* \_\_\_\_\_

*X-Hvy (4)=20XST* \_\_\_\_\_

**BODY PROTECTION**

Head Body Arms Legs Hands Feet ALL

PD

DR

**ACTIVE DEFENSES**

**DODGE**

**PARRY**

**BLOCK**

*=Move*

*Weapon/2*

*Shield/2*

**OTHER PD**

Shield: \_\_\_\_\_

**OTHER DR**

Pt.  
Cost

**ADVANTAGES, DISADVANTAGES AND QUIRKS**

**SKILLS**

*Pt. Cost*

*Level*

**SUMMARY**

*Point Total*

*Attributes*

*Advantages*

*Disadvantages*

*Quirks*

*Skills*

**TOTAL**

## Name:\_\_\_\_\_

<i>Weapon</i>	<i>Type</i>	<i>Amount</i>	<i>Reach</i>	<i>ST</i>	<i>Notes</i>	<i>Parry</i>	<i>Pt. Cost</i>	<i>Level</i>
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<i>Weapon</i>	<i>Malf</i>	<i>Type</i>	<i>Amount</i>	<i>SS</i>	<i>Acc</i>	<i>1/2D</i>	<i>Max</i>	<i>RoF</i>	<i>Shots</i>	<i>ST</i>	<i>Rcl</i>	<i>Notes</i>	<i>Pt. Cost</i>	<i>Level</i>
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[illegible]

Appearance: \_\_\_\_\_

[illegible]

## Reputation: \_\_\_\_\_

[illegible]

## Complete Table: B201

Speed/ Range Modifier	Size Modifier	Linear Measurement (size or range/speed)
+15	-15	1/10"
+14	-14	1/5"
+13	-13	1/3"
+12	-12	1/2 "
+11	-11	2/3"
+10	-10	1"
+9	-9	1 1/2"
+8	-8	2"
+7	-7	3"
+6	-6	6"
+5	-5	12"
+4	-4	1 1/2'
+3	-3	2'
+2	-2	1 yd
+1	-1	1 1/2 yd
0	0	2 yd
-1	+1	3 yd
-2	+2	4 1/2 yd
-3	+3	7 yd
-4	+4	10 yd
-5	+5	15 yd
-6	+6	20 yd
-7	+7	30 yd
-8	+8	45 yd
-9	+9	70 yd
-10	+10	100 yd
-11	+11	150 yd
-12	+12	200 yd
-13	+13	300 yd
-14	+14	450 yd
-15	+15	700 yd
-16	+16	1,000 yd
-17	+17	1,500 yd
-18	+18	2,000 yd
-19	+19	3,000 yd
-20	+20	4,500 yd
-21	+21	7,000 yd
-22	+22	10,000 yd

[illegible]

Beliefs & Goals: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

<i>Item</i>	\$	Wt.
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*Totals:* \$ *Lbs.*

[illegible]